Open Up! Towards the Use of Human strategies to address pose uncertainty in grasp planning

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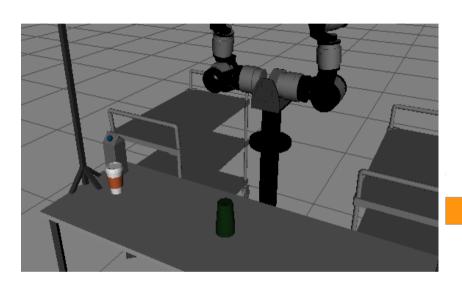
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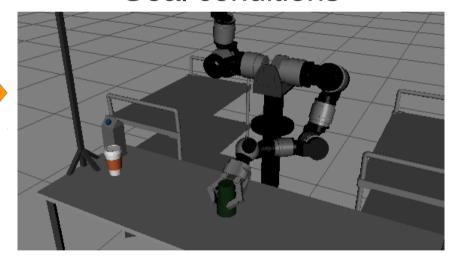


The Problem:

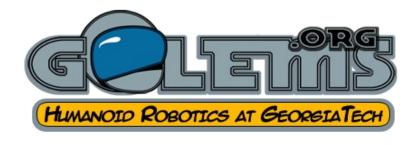
Start conditions



Goal conditions

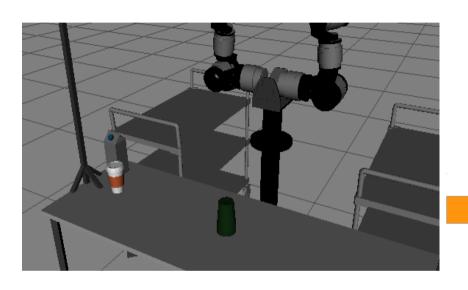




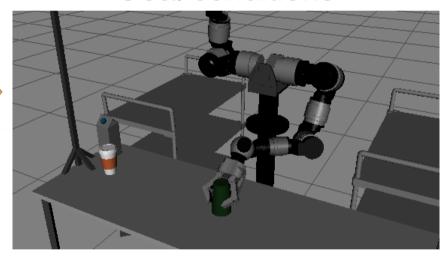


The Problem:

Start conditions



Goal conditions



WHY IS IT SO HARD?

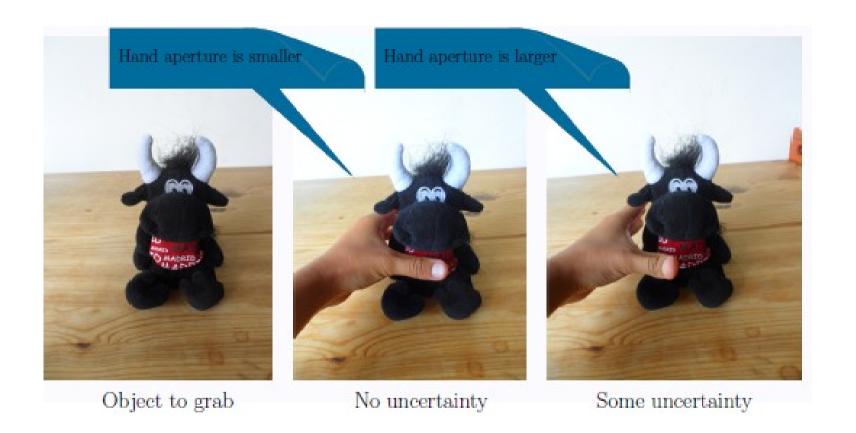


Perceptual errors

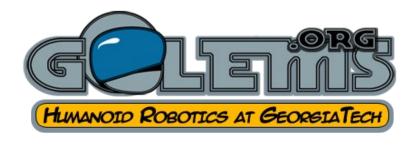
- **Actuation errors**
- Modeling errors
- And so the list goes...



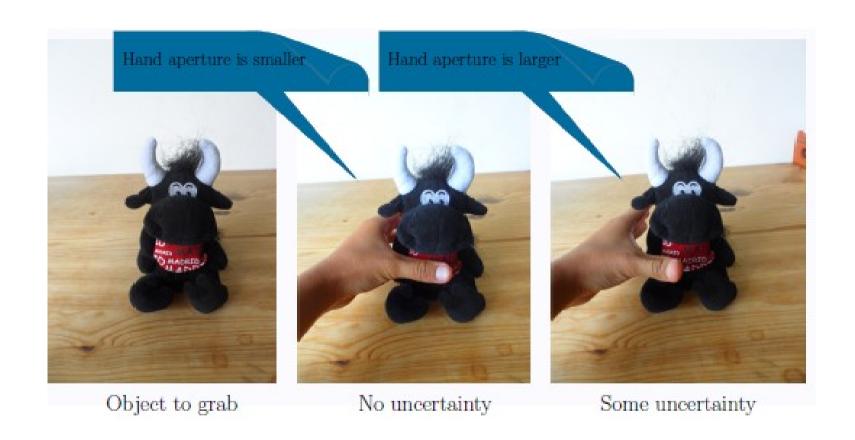
How do WE solve the problem?







How do WE solve the problem?

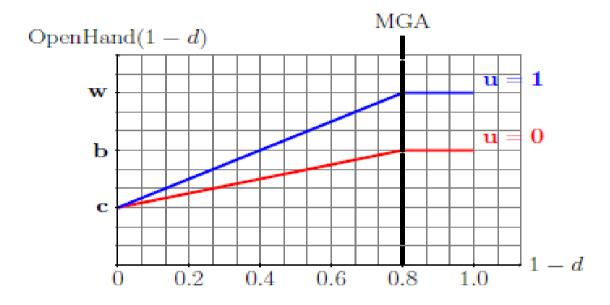




We vary our hand aperture according to the uncertainty perceived!



Propose: Vary hand aperture along the execution of reach movement



Algorithm 3: OpenHand(d)

if
$$1-d \le MGA$$
 then
$$\begin{vmatrix} \text{return } \mathbf{c} + \frac{(1-d)}{MGA}[(\mathbf{b} - \mathbf{c}) + (\mathbf{w} - \mathbf{b})u] \\ \text{else} \\ \mathbf{c} + \mathbf{c} \end{vmatrix}$$





Results: Grasps feasible in presence of mild perception errors

