

# Learning Dynamic Manipulation Skills under Unknown Dynamics with Guided Policy Search

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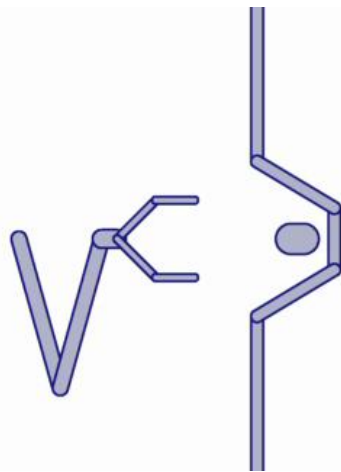
UC Berkeley



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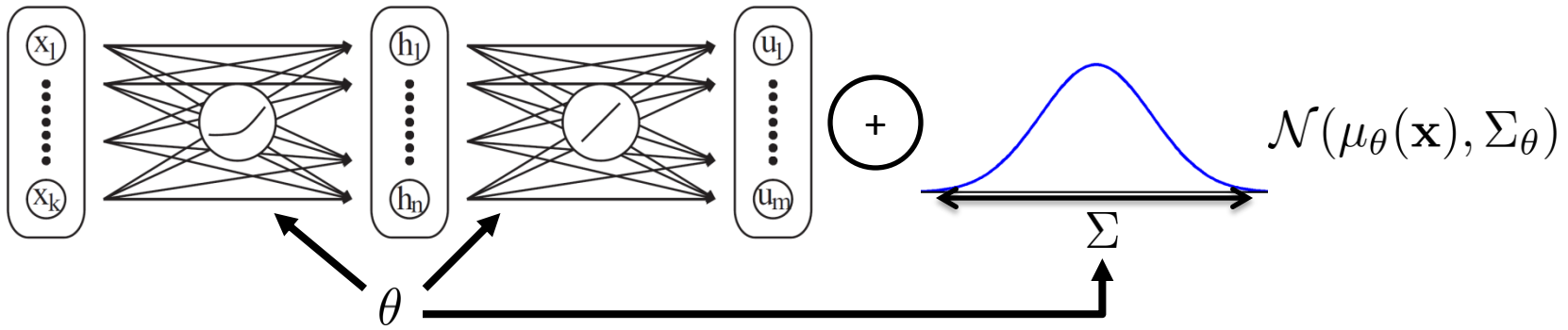


Philipp Krahenbuhl, Stanford University



2D Insertion  
unobserved slot positions  
[neural network]

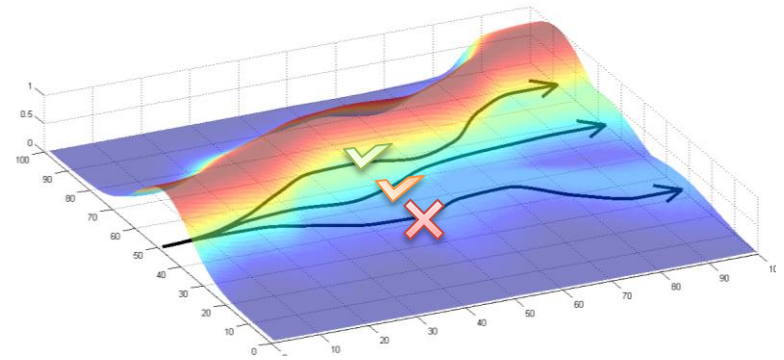
# general-purpose neural network controller



$$\theta = \arg \min_{\theta} J(\theta)$$

$$J(\theta) = E_{\pi_\theta} \left[ \sum_{t=1}^T c(\mathbf{x}_t, \mathbf{u}_t) \right]$$

$\pi_\theta(\mathbf{u}_t | \mathbf{x}_t)$  – control policy



policy search (RL)

complex dynamics

complex policy

**HARD**

supervised learning

~~complex dynamics~~

complex policy

**EASY**

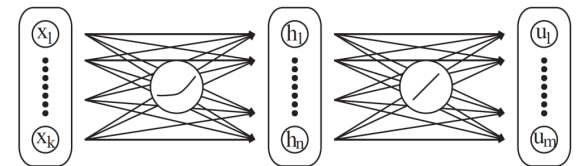
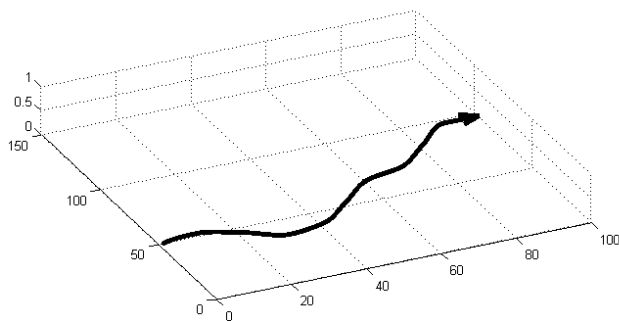
trajectory optimization

complex dynamics

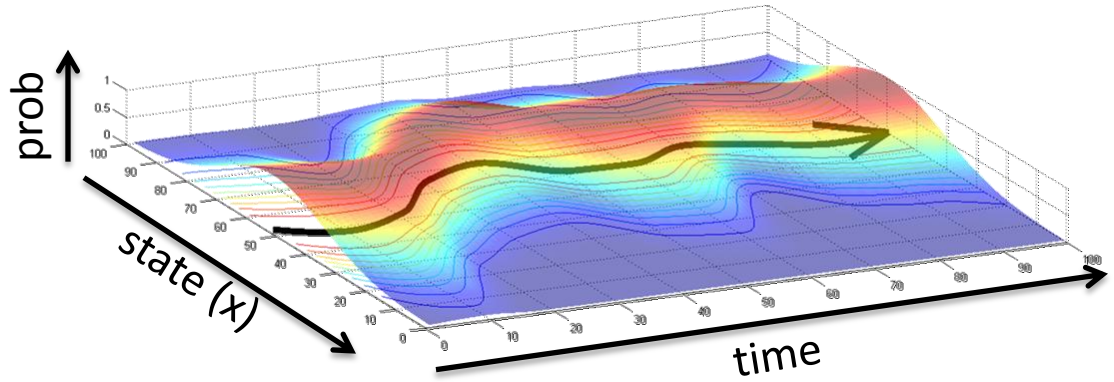
~~complex policy~~

**EASY**

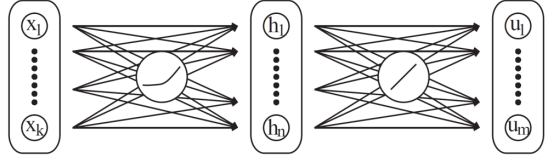
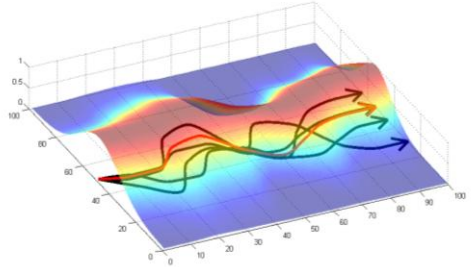
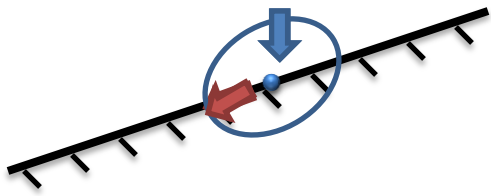
trajectory optimization



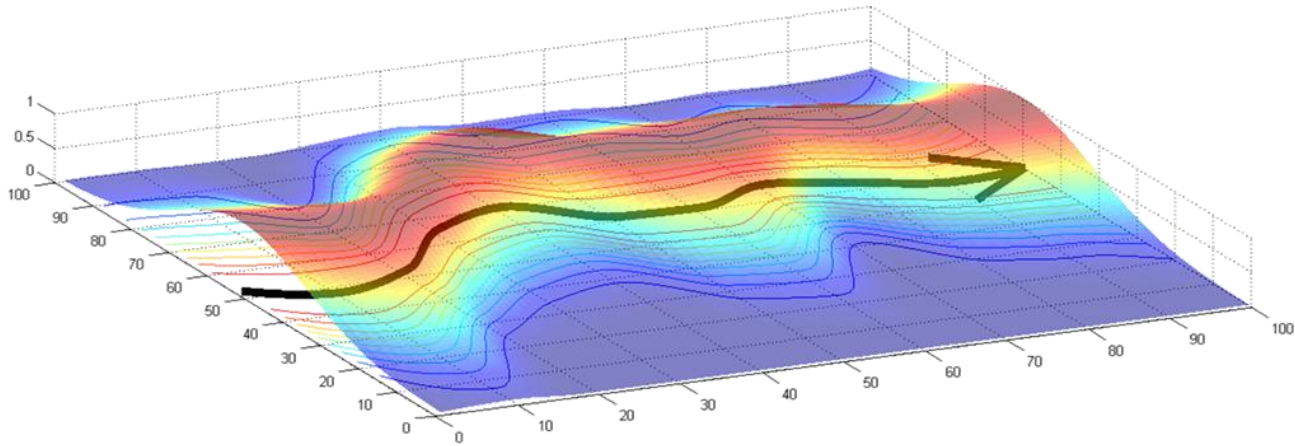
# Trajectory Optimization



guided policy search



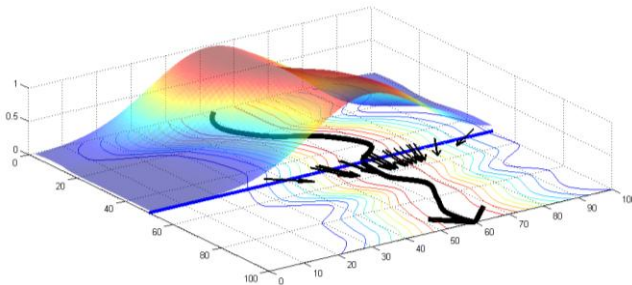
# Trajectory Optimization



$$\min_{q(\tau)} E_q[c(\tau)] - \mathcal{H}(q)$$

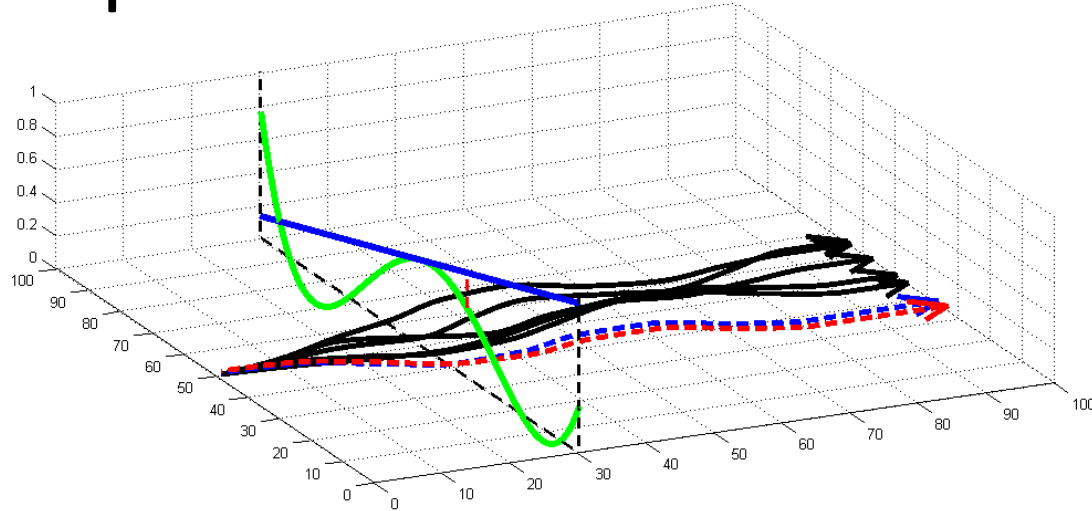
approximate solution using iterative LQR  
(similar to extended Kalman filter)

- locally linear dynamics
- locally quadratic cost
- Gaussian distribution



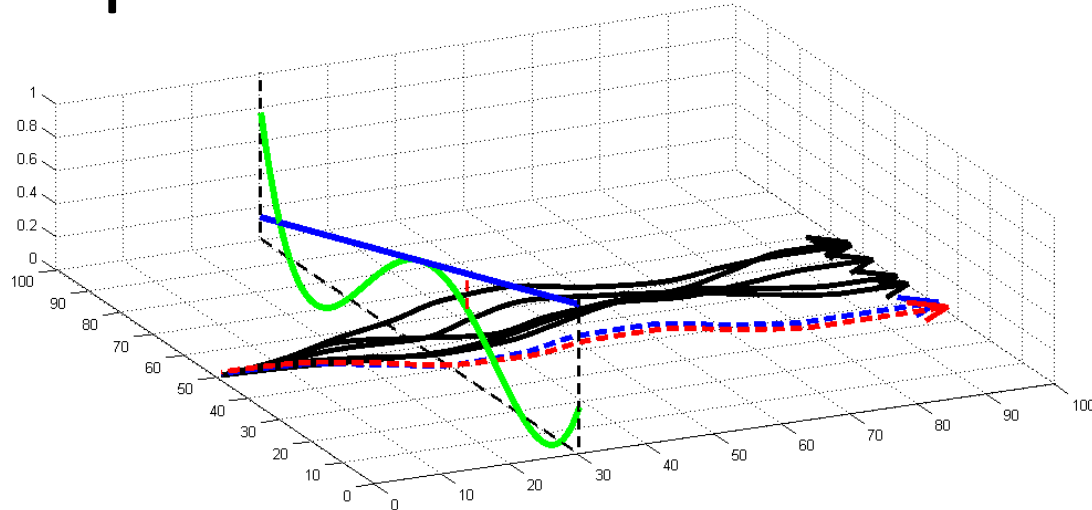
$$q(\mathbf{u}_t | \mathbf{x}_t) = \mathcal{N}(\mathbf{k}_t + \mathbf{K}_t \mathbf{x}_t, \Sigma_t)$$

# Trajectory Optimization



1. Run time-varying policy  $q(\mathbf{u}_t|\mathbf{x}_t)$  on robot  $N$  times
2. Collect dataset  $\mathcal{D} = \{\tau_i\}$  where  $\tau_i = \{\mathbf{x}_{1i}, \mathbf{u}_{1i}, \dots, \mathbf{x}_{Ti}, \mathbf{u}_{Ti}\}$
3. For each  $t \in \{0, \dots, T-1\}$ , fit linear Gaussian  $p(\mathbf{x}_{t+1}|\mathbf{x}_t, \mathbf{u}_t)$
4. Solve control problem to get new  $q(\mathbf{u}_t|\mathbf{x}_t)$

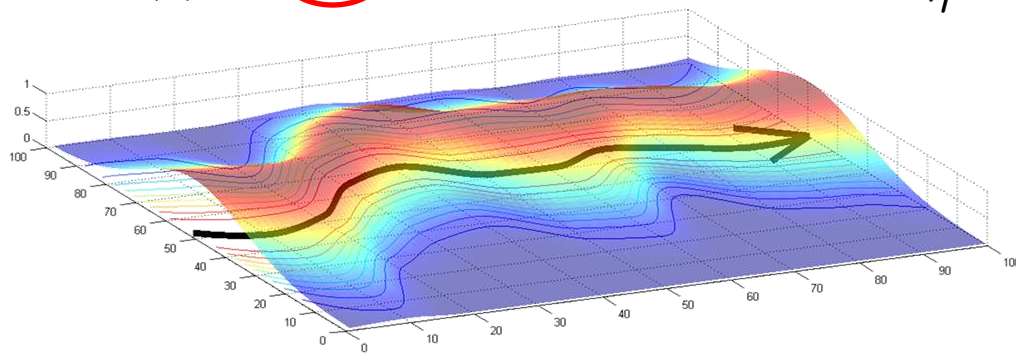
# Trajectory Optimization



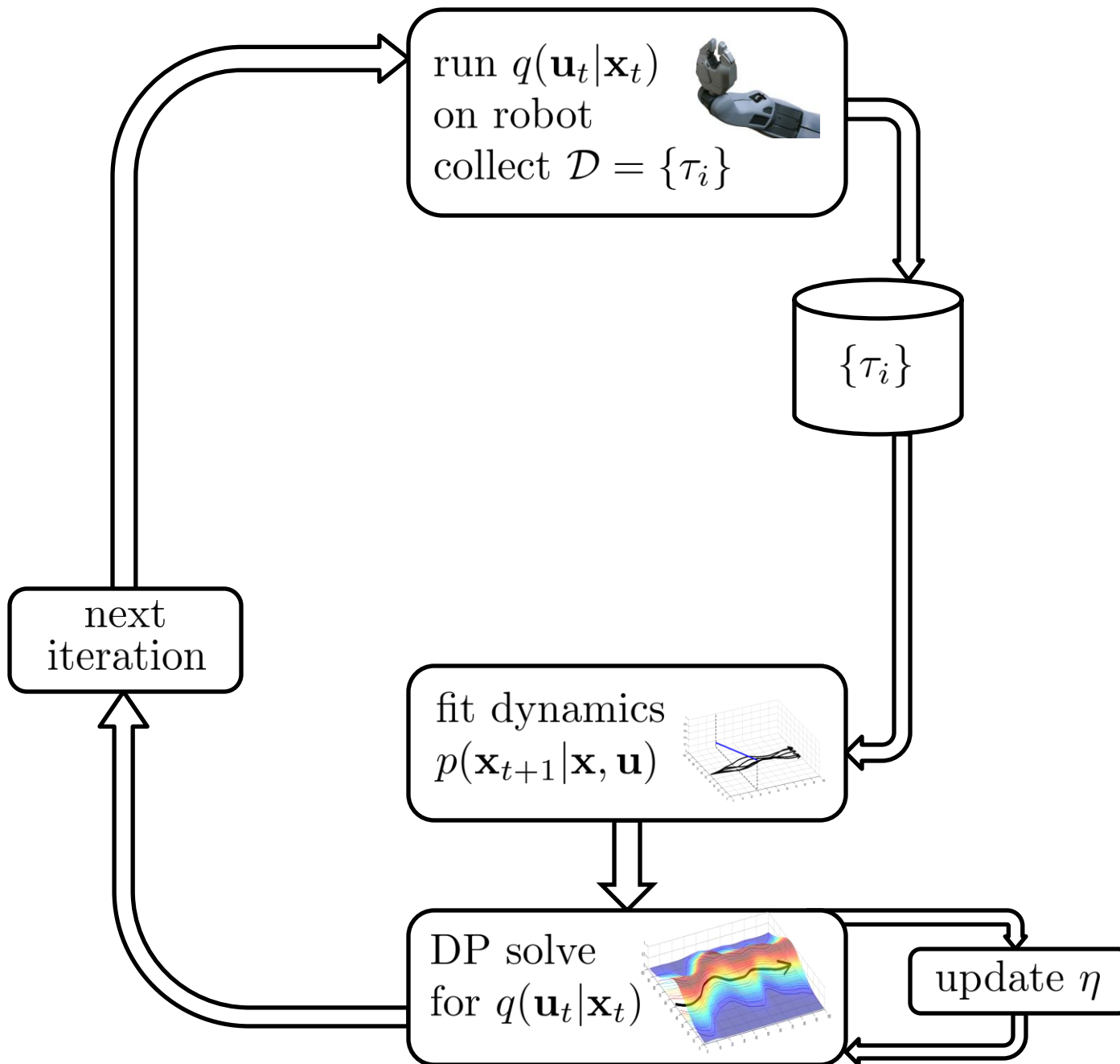
$$\min_{q(\tau)} E_q[c(\tau)] \text{ s.t. } D_{KL}(\underbrace{q(\tau)}_{\text{new}} \parallel \underbrace{\bar{q}(\tau)}_{\text{old}}) \leq \epsilon$$

$$\frac{1}{\eta} \mathcal{L}(q, \eta) = E_q \left[ \frac{1}{\eta} c(\tau) - \log \bar{q}(\tau) \right] - \mathcal{H}(q) - \epsilon$$

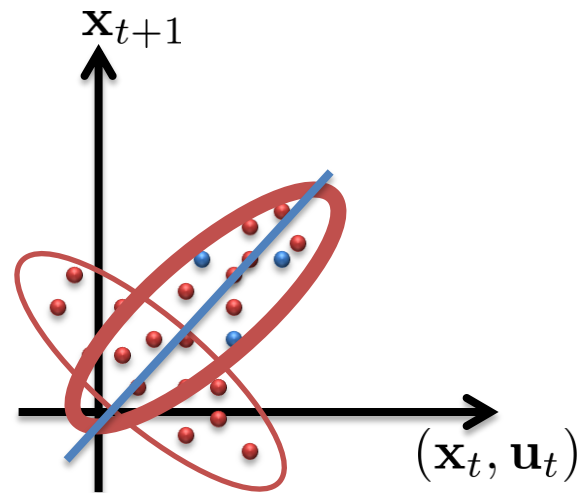
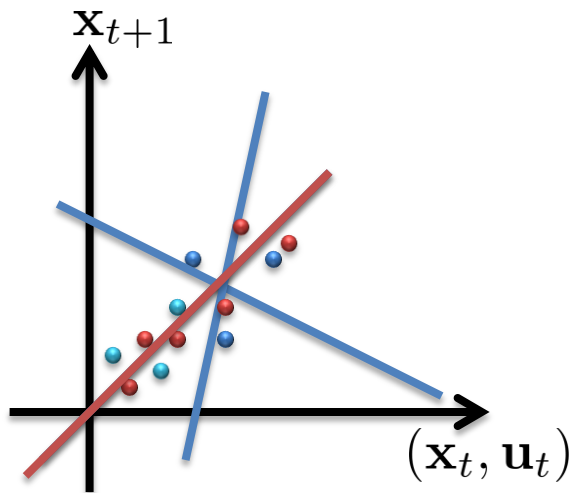
$$\min_{q(\tau)} E_q[c(\tau)] - \mathcal{H}(q) \quad \tilde{c}(\tau) = \frac{1}{\eta} c(\tau) - \log \bar{q}(\tau)$$



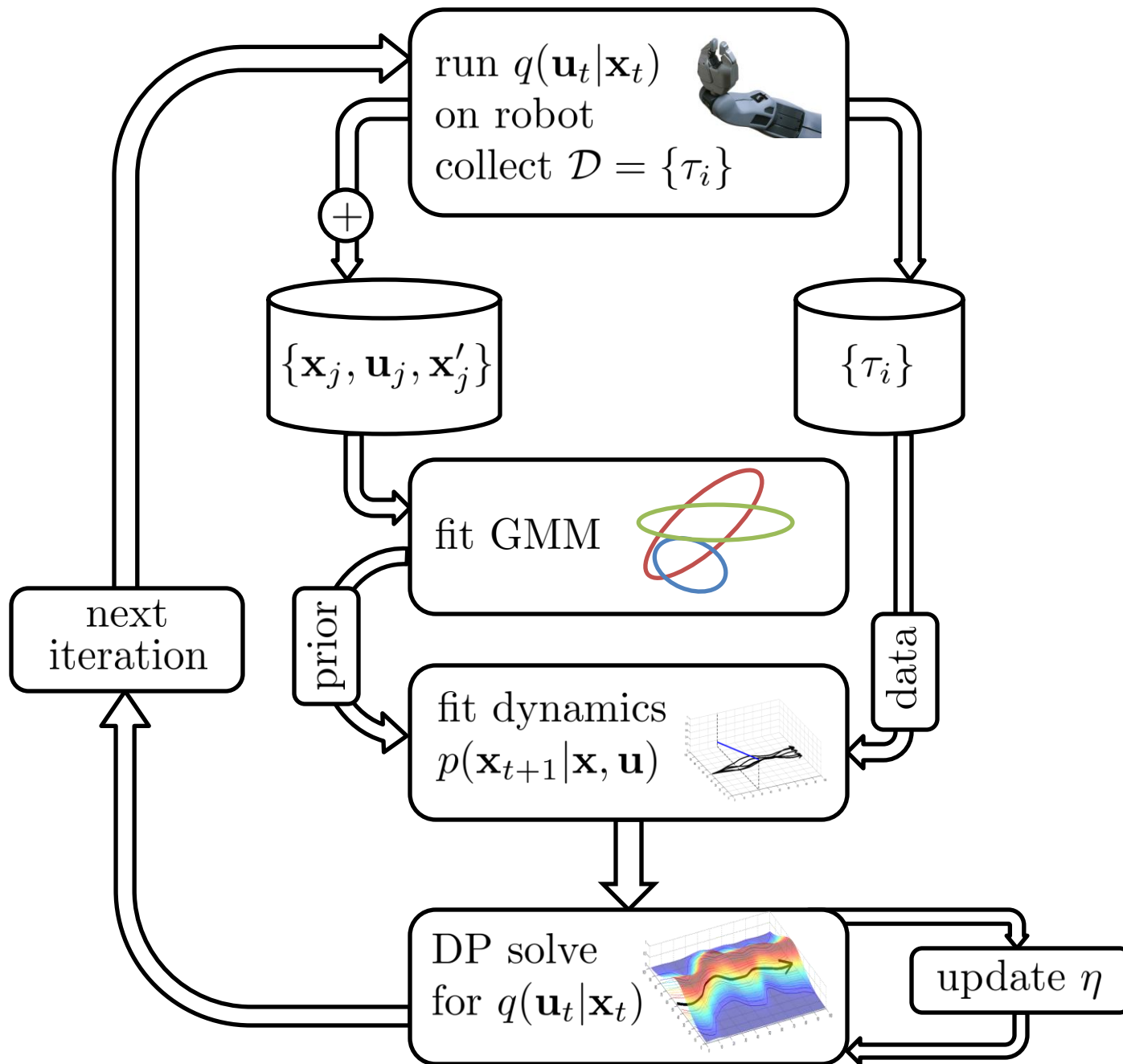




# Trajectory Optimization



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# Trajectory Optimization

## 2D Insertion

optimized trajectory

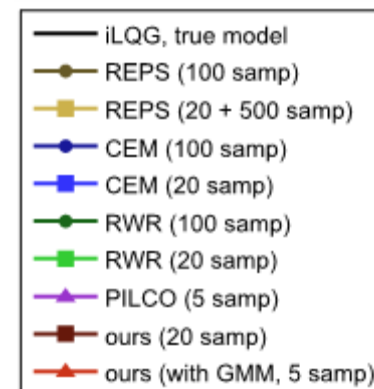
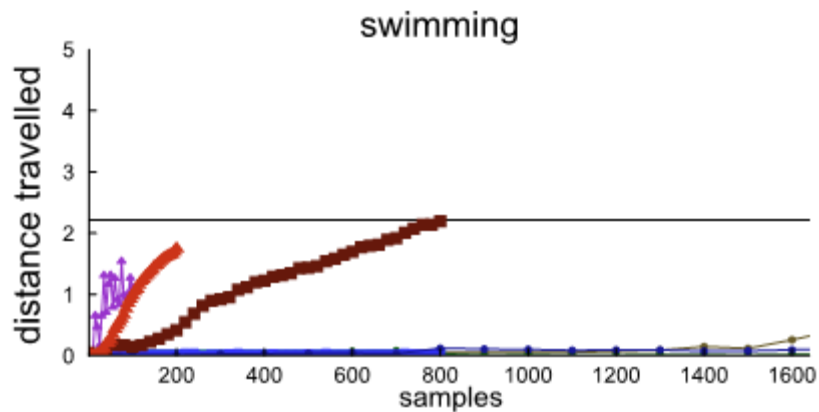
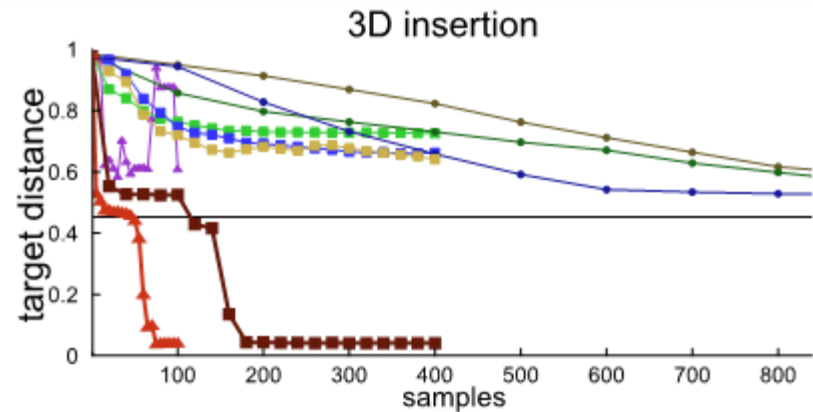
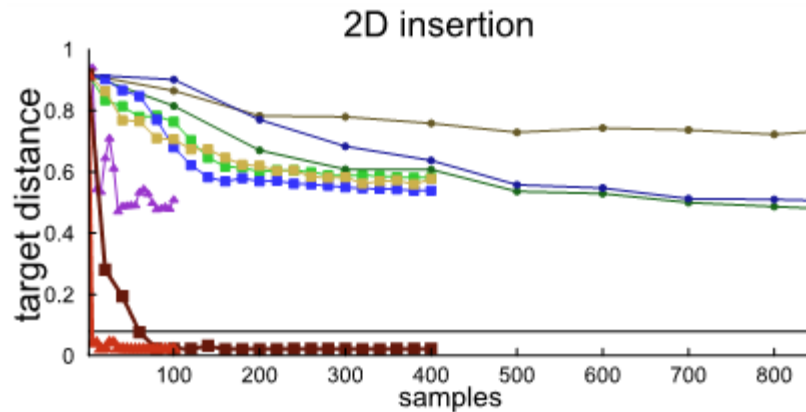
linear Gaussian control

## Swimming

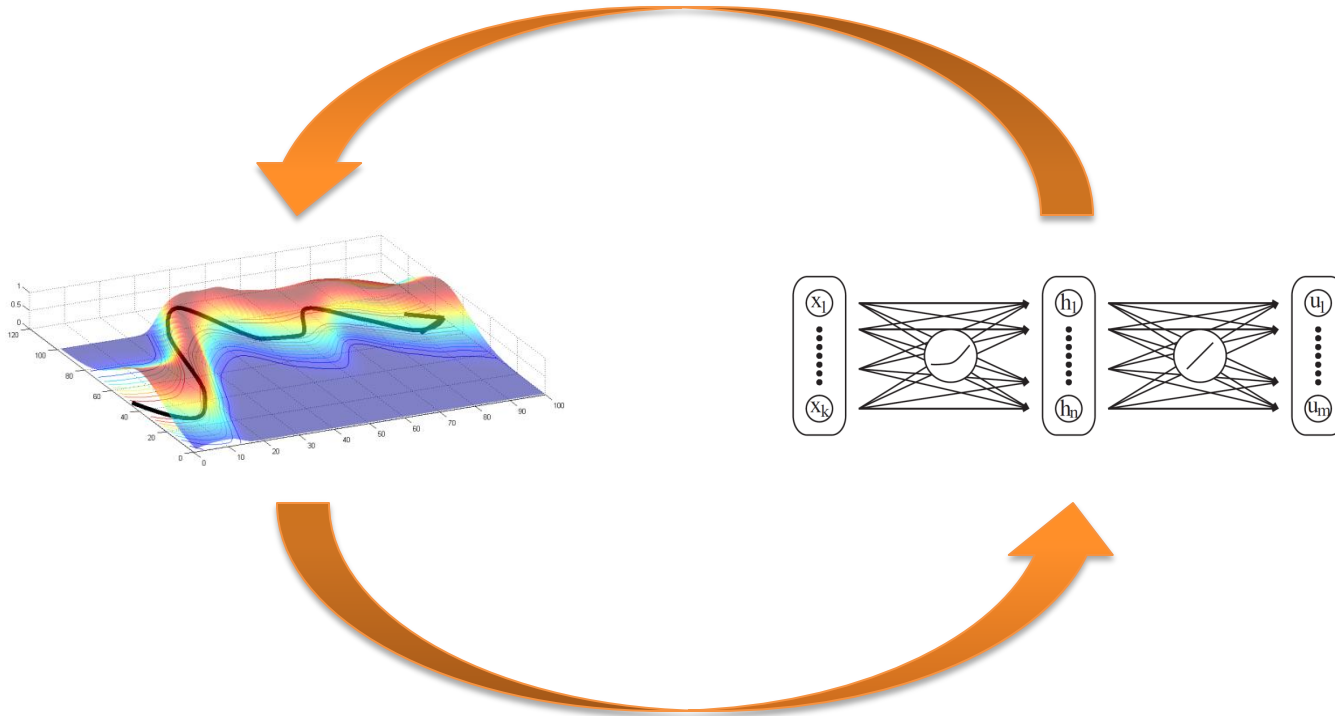
optimized trajectory

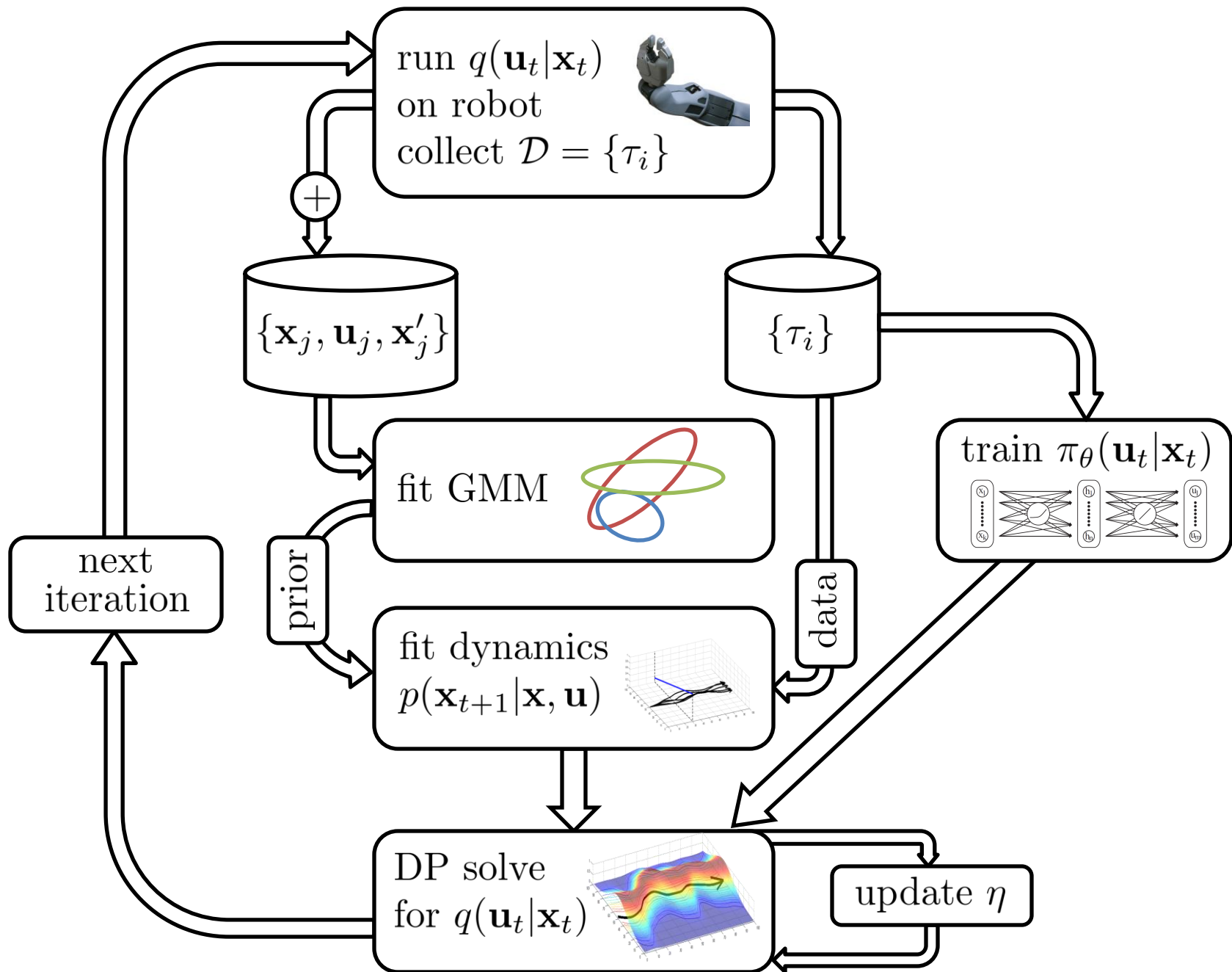
[linear Gaussian]

# Trajectory Optimization



# Guided Policy Search





## 2D Insertion

unobserved slot positions

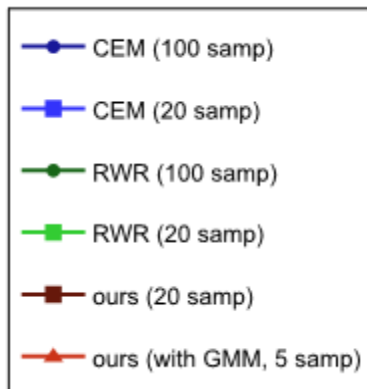
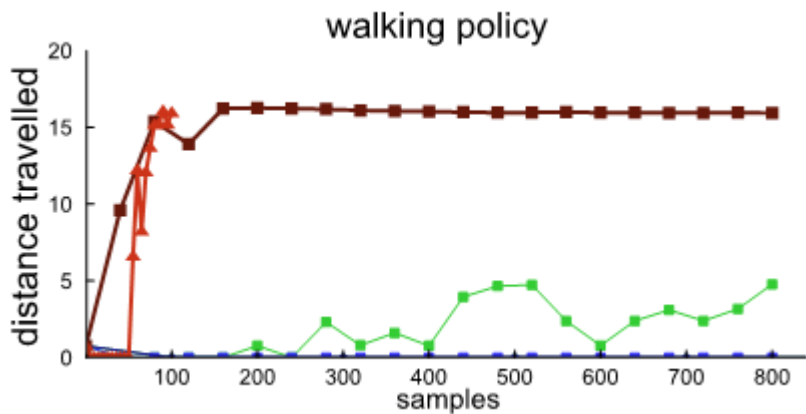
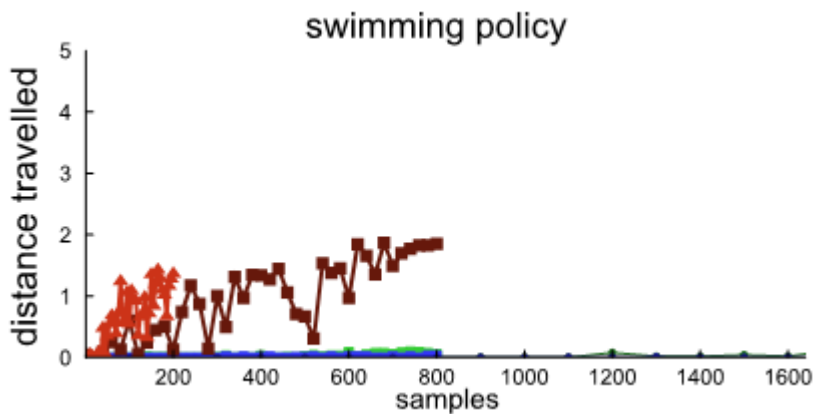
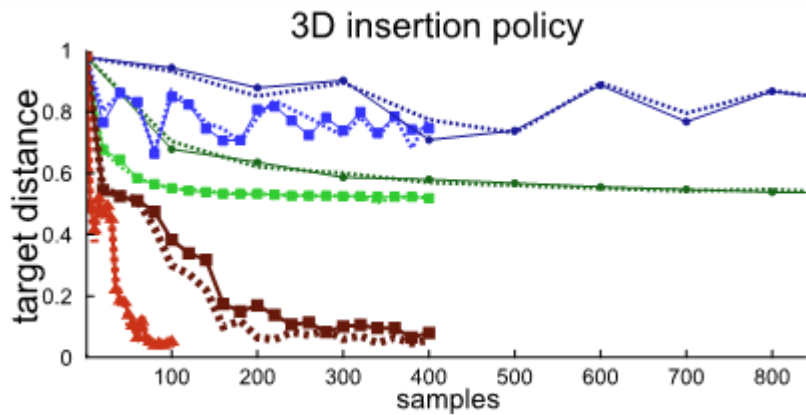
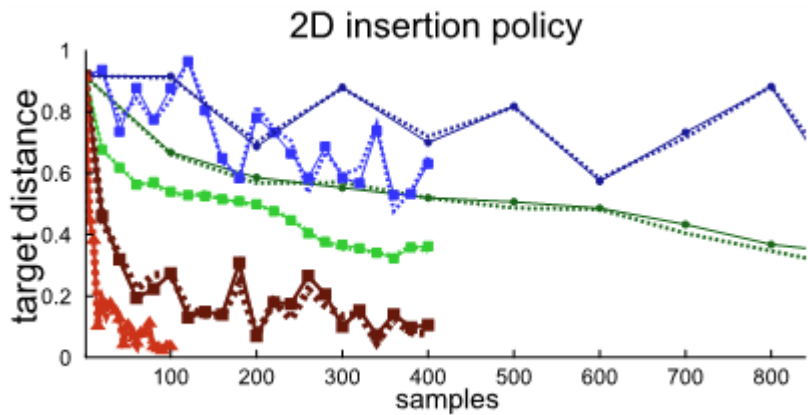
[neural network]

## Swimming

learned policy

[neural network]





# Concluding Comments

- simple linear dynamics model
- fast, simple, standard LQR solver
- can handle contacts despite linear model
- fit very complex policies with guided policy search

